Aro Lucha Inc.

Wrestling Television Series: Season 1

Season & Episode Structure

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Neil's Thoughts on The Story Structure of Aro Lucha Inc. Season 1 Wrestling Show

My thinking on the story structure of Aro Lucha Wrestling: Season 1 is comparable to a Bible. It is comprised of numerous chapters and within each one, numerous connecting stories are found.

Like current television shows such as *Stranger Things*, *NBC's The Office [US]*, *The Haunting of Hill House* and so on, I believe Season 1's episodes should carry out a clear storyline while acting both as a bridge to the following episode and being a story in of themselves.

My Approach to the Season's Storyline

The Season's storyline will have its own major arch, plot points and structured elements presented through a Luchador main character on a journey of growth (what that journey is and how the main character will growth is, at the moment, unknown). However, I believe if we use Joseph Campbell's "A Hero's Journey" as a plot device where each episode is both a well-structured story in of itself and a forwarding bridge of the Season's story, this can help us tell an episodic, soap-opera-like, PG rated, violent venture where the main character Luchador fights his way in the ring as to defeat the head of the snake!

Below is how I see dividing the episodes as to tell the Season's story

I propose we use The 5 Act Story Structure. There are 10 episodes at 30 minutes a piece totaling 5 hours of screen time. If we use the 5 Act Structure, I do believe the audience will walk away feeling not only be entertained by your excellent choreographed matches, but also have a hunger for the next season due to the story being organized at a top notch rate.

I built this to demonstrate how each episode will represent the Season's story

Seasonal Story Structure							
Episode No.	Mins. per Ep.	Act No.	Beats	No. of Matches per Ep.			
1	30	1: Intro.	Opening Image / Theme Stated	1			
2	30		Set Up / Catalyst	1			
3	30	2: Rising Action	Debate	1			
4	30		Break 2 / B-story	2			
5	30	3: Climax	Fun! / Midpoint	2			
6	30		Bad Guys / All is Lost	2			
7	30	4: Falling Action	Dark Night	2			
8	30		Dark Night (c.) / Break 3	1			
9	30	5: Resolution	Finale	1			
10	30		Finale (c.) / Final Image	1			

Whatever the story is, take Episode No. 1 and No. 2 for example. They are both 30 minutes and combined to be 1 hour of screen time. This 1 hour is considered to be as Act 1: The Introduction to the main character, the world, the problems, the high stakes, what he wants/needs to learn and among other things, additional characters.

Now let's focus on Episode No. 1. It is listed as the "Opening Image" and the "Theme Stated". The Opening Image of the first episode sets the tone of the series and The Theme Stated presents the lesson to be learned for the main character. Episode No. 1's single purpose is to set the stage and prepare the audience for what to expect in the following episode (and for the remainder of the season). However, a different episode like Episode No. 7, for instance, will not have the same purpose as Episode No. 1 because it is listed as Act 4: The Falling Action and listed as "Dark Night" which is has its own meaning.

This method of story structure continues for each episode making each episode behave as a specific plot point to forward the Season's storyline and act as a well-structured story in of itself.

As per the amount of matches within each episode, I believe one to two is a good number. We will find ways to creatively continue them into the following episode.

Now let's look into the story structure of each episode

Each episode is 30 minutes in length, carrying 30 minutes of screen time. With each episode acting as a particular beat of the Season's storyline and a story in of itself, each one will follow the same 5 Act Structure.

Take a look at the chart I built below to see what I'm talking about.

	Episode Story Structure (30	minutes each)	
Min. per Episode	Act	Beats	
1		Opening Image	
2	1: Intro.	Set up / Theme Stated	
3		Catalyst!	
4			
5	2: Rising Action	Debate	
6			
7		Break 2!	
8		B-Story	
9			
10			
11		Fun!	
12			
13	3: Climax		
14			
15		Midpoint!	
16			
17		Bad Guys Close In	
18		·	
19		411 Y	
20		All is Lost!	
21	4. Folling Astion	Dark Night of the Soul	
22	4: Falling Action		
23		Break 3!	
24			
25		Finale!	
26 27	5: Resolution	i maic.	
28			
29		P' 11	
30		Final Image.	

Take for example, the first minute of Episode No. 1. It is placed within Act 1: The Introduction and listed as the "Opening Image". Like the Season's storyline, Act 1's single purpose is to set the stage on what to expect, but because we are only talking about one episode, Act 1 only lasts from minute 1-3.

Additionally, the first minute of Episode No. 1 is labeled as the Opening Image. Like the Season's storyline, this first beat still acts as the initial tone for the story. However, because we are only referring to a single episode, the Opening Image only lasts for a single minute. In comparison to minute 3 of Episode No. 1 which is still listed under Act 1, it is labeled as the "Catalyst". This beat serves an entirely different purpose than the Opening Image, again, lasting for only one minute on screen.

In conclusion, using Campb	ell's, "A Hero's Journey" o	combined with the 5	Act Story Structure and
making each bridged episode a story	y in of itself, the Aro Luch	a Wrestling: Season	1 will be a smash hit!

Please let me know what you think!

Call me at any point.

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Genuinely,

C. Neil Davenport

P.S. I know I keep saying this, but thank you for bringing me on board.